

GAME BOY ADVANCE

Disney · PIXAR

AGB-BCAE-USA



PISTON CUP

MOTOR SPEEDWAY



INSTRUCTION BOOKLET



PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Nintendo portable video game systems contain a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your hardware. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products without the Official Nintendo Seal.



THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE, GAME BOY® MICRO, OR NINTENDO DS™ VIDEO GAME SYSTEMS.

IMPORTANT LEGAL INFORMATION

Copying of any video game for any Nintendo system is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

This video game is not designed for use with any unauthorized copying device or any unlicensed accessory. Use of any such device will invalidate your Nintendo product warranty. Nintendo (and/or any Nintendo licensee or distributor) is not responsible for any damage or loss caused by the use of any such device. If use of such device causes your game to stop operating, disconnect the device carefully to avoid damage and resume normal game play. If your game ceases to operate and you have no device attached to it, please contact the game publisher's "Technical Support" or "Customer Service" department.

The contents of this notice do not interfere with your statutory rights.

This booklet and other printed materials accompanying this game are protected by domestic and international intellectual property laws.

Rev-D (L)

EVERYONE



Visit www.esrb.org
for more ratings
information.

ESRB CONTENT RATING

www.esrb.org

LICENSED BY



NINTENDO, GAME BOY, GAME BOY ADVANCE AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO.
© 2001 NINTENDO. ALL RIGHTS RESERVED.

CONTENTS

| | |
|------------------------------------|----|
| Race for the Piston Cup! | 2 |
| Set Up | 2 |
| Controls | 3 |
| Main Menu | 4 |
| Ready, Set, Race! | 5 |
| Game Screen | 8 |
| Pause Menu | 9 |
| Special Driving Features | 10 |
| Credits | 14 |
| Limited Warranty | 22 |



RACE FOR THE PISTON CUP!

It's Piston Cup season again. Time to go racing! Race as Lightning McQueen, The King, Doc Hudson, and Chick Hicks as you compete in a variety of racing events in Ornament Valley and onto the Piston Cup series. Just select the flashing race icons to start. So start your engine, hold on tight, and get ready to leave the competition in the dust!

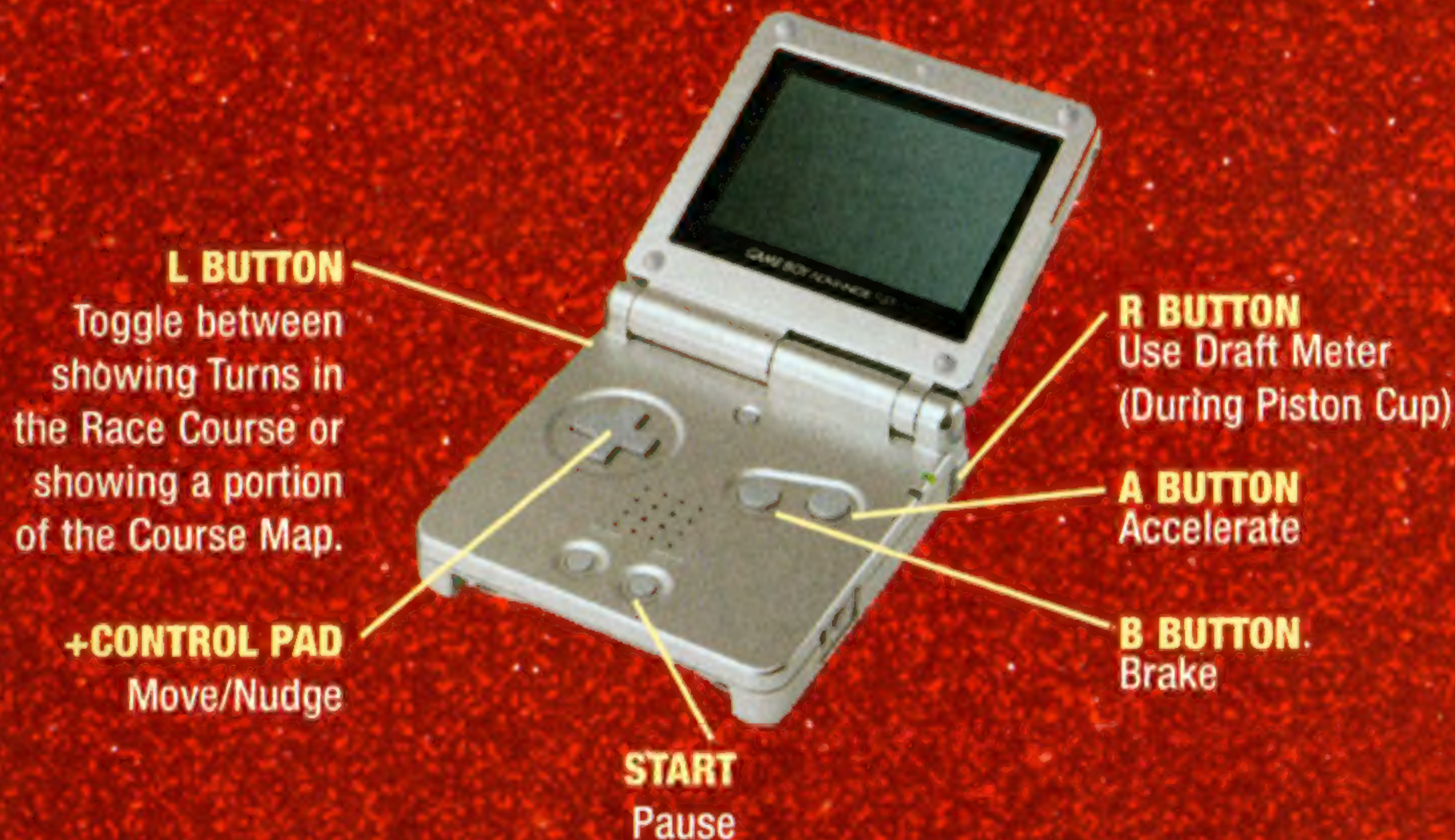
SET UP

1. Turn OFF the power switch on your Nintendo Game Boy Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of *Disney/Pixar Cars* into the slot on the Game Boy Advance. To lock the Game Pak in place, press firmly.
3. Turn ON the power switch. The title screen should appear (if you don't see it, begin again at step 1).
4. When the title screen appears, press START to proceed to the Main Menu.



CONTROLS

NINTENDO® GAME BOY® ADVANCE SP



MAIN MENU

Use the Control Pad and A Button to choose from the following:

- **CONTINUE GAME** - Continues an existing game.
- **NEW GAME** - Starts a brand new Cars adventure.
- **CREDITS** - Check out the pit crew who helped create this game.
- **OPTIONS** - Customize your game control scheme.



READY, SET, RACE!

Disney/Pixar Cars features four exciting types of racing events: Road Races, Circuit Races, Route Races, and Piston Cup Races. Complete these races to earn enough Boltz for a chance to win the Piston Cup!

ROAD RACES

Tear it up on the back roads of Radiator Springs in these competitive one-on-one races that award the player the opportunity to unlock brand new playable characters.



READY, SET, RACE!



CIRCUIT RACES

Set on a variety of surfaces, these lap races focus on handling and aggressive driving. Boltz will be awarded relative to the player's finishing place.

ROUTE RACES

All about speed, these time trials supply Boltz to unlock additional races, paint jobs, and more!



READY, SET, RACE!

PISTON CUP RACES

Utilize all your racing skills and event experience in these high-octane, rolling start endurance races!



GAME SCREEN

- 1 POSITION:** Shows your position in the race.
- 2 LAP COUNTER:** Shows your current lap in the race.
- 3 TIME:** Shows your current time.
- 4 NEARBY CAR:** Shows how close you are to other racers.
- 5 TURN:** Shows the degree and severity of an upcoming turn in the track.



PAUSE MENU

Press **START** at any time during gameplay to pause the game and access the Pause Menu.

- **RESUME:** Resume gameplay and get back in the race.
- **RETRY:** Restart your current event.
- **QUIT:** Exit the current event and return to the Main Menu.



SPECIAL DRIVING FEATURES



BOOSTING

Boost Pads can be found on most tracks. When a car drives over a Boost Pad, it immediately receives a higher top speed and an instant Boost in acceleration.

SPEED NULLIFYING

Warning! These specially marked patches will instantly reduce a player's speed. Avoid at all costs.



SPECIAL DRIVING FEATURES

POWERSLIDE

By entering a turn and oversteering, you can cause your rear tires to slide out, allowing for a tighter turn.



DRAFTING

When a car successfully drafts - or tailgates - another car, the drafting car will literally steal some Boost from the lead car. This allows racers to draft off of one another and then pick the time to accelerate past by pressing the R Button! Drafting is only available in Piston Cup races.

Disney PRESENTS A PIXAR FILM

THE INCREDIBLES

RISE OF THE UNDERMINER



EVERYONE 10+



Cartoon Violence

ESRB CONTENT RATING www.esrb.org



NINTENDO DS

GAME BOY ADVANCE



www.thq.com

The Incredibles © Disney/Pixar. Licensed by THQ Inc. THQ and the THQ logo are trademarks and/or registered trademarks of THQ Inc.™, ®, Game Boy Advance, Nintendo DS and the Nintendo GameCube are trademarks of Nintendo. © 2004 Nintendo. All rights reserved. All other trademarks, logos and copyrights are property of their respective owners.

AVAILABLE NOW

www.IncrediblesGame.com



Disney PRESENTS A PIXAR FILM

THE INCREDIBLES

EVERYONE



Violence

ESRB CONTENT RATING www.esrb.org

PIXAR
ANIMATION STUDIOS



www.thq.com

GAME BOY ADVANCE

© Disney/Pixar. © 2004 THQ Inc. THQ and the THQ logo are trademarks and/or registered trademarks of THQ Inc. All other trademarks, logos and copyrights are property of their respective owners. THE INCREDIBLES IS A WALT DISNEY PICTURES PRESENTATION OF A PIXAR ANIMATION STUDIOS FILM. TM, ®, Game Boy Advance is a trademark of Nintendo.

CREDITS

HELIXE

Lead Designer/Producer
Chris Bruser

Game Design
Andrew 'Godzigla' Ziegler

Lead Artist
John 'z0mbi' Beauchemin

2D Artists
John 'z0mbi' Beauchemin
Jason D. Beene
Juan Carlos Diaz
Eric B. Orr

3D Artist
Christopher D. White
Lead Programmer
Pat McElhatton

Programming
Xavier Javornicki
Michael Lamenzo
Mat MacKenzie

Music Direction And Sound/EFX
Mashi Hasu

Music
David Lewis

Project Manager
Mark Tsai

Associate Producer
Dennis Bachman

Tester
Nicholas Warseck

Technical Director
Jeff 'bodisafa' Dixon

Animation Director
John 'z0mbi' Beauchemin

Design Director
Dave Konieczny

Studio Director
Kurt Bickenbach

Office Manager
Karen Brennan

IT Support
Andy Meuse

HELIXE SPECIAL THANKS:

John Beauchemin thanks:
My wife, Chesh
Our families

Jason D. Beene thanks:
Steph, Bump, Mom and rest of Family

Juan C. Diaz thanks:
Papi, Mami, Crystal, Aaron, friends and family

Jeff Dixon thanks:
Deirdre Dixon, Riley and Hailey Dixon

Xavier Javornicki thanks:
Milly Garcia, the Javornicki and Garcia Families

Dave Konieczny thanks:
Becky for her support

Mat MacKenzie thanks:
Psipsina the Bold

Pat McElhatton thanks:
Nancy, Matthew, Kevin
Chase & Bailey

Christopher D. White thanks:
Dad, Mom, Katie & Molly

Andrew Ziegler thanks:
Nicole Elizabeth, Lt. Tirri,
HID, Reech, Pepper, Kerber &
other ignored loved ones

CREDITS

RAINBOW STUDIOS

Executive Producer

Ken George

Localization Producer

Andrew Johnson

Associate Producer

Andrew Stein

Senior Producer

Pierre Hintze

Lead Artist

Shaun Ball

Character Artist

Mark Van Haitsma

Animator

Curtis Orr

General Manager

Scott Novis

Studio Director

Roy Tessler

THQ INC.

Executive Vice President -

World Wide Studios

Jack Sorensen

Director Of Global Brand Management

John Ardell

Senior Global Brand Manager

Sarah Handley

Brand Manager

Ali Bouda

Marketing Coordinator

Sarah Harris

Director of Creative Services

Howard Liebeskind

Creative Services Manager

Kirk Somdal

Creative Services Coordinator

Melissa Donges

Global Localization Manager

Amy Small

Director Of Media Relations

Liz Pieri

Senior Media Relations Manager

Kristina Kirk

Media Relations Manager

Kathy Mendoza Bricaud

Instruction Manual Text

John E. Deaver

THQ Special Thanks

Brandy Carrillo

Debbie Fingerman

Jenni Carlson

Ian Curran

Brian Farrell

Kelly Flock

Germaine Gioia

Sam Guilloud

Trent Hershenson

Dave Hoffman

Jim Kennedy

David Kim

Ray Kowalewski

Lupe Ocaranza

Derek Roth

The Sales Team

Terri Schiek

John Trudeau

Director, Quality Assurance

Mónica Vallejo

CREDITS

QA Managers

Mario Waibel
Michael Motoda

Test Supervisor

Nick Gardner

Test Lead

Jerry Cortes

Testers

Joel Wells
Scott Baskid
Christopher Szymanski
Brad Loffswold
Sean Cannon
Rick Johnson

Nintendo First Party Supervisor

Adam Alfrunti

Nintendo First Party Specialists

Scott Ritchie
Todd Thommes
Georgina Schaller
Russell Brock

QA Technicians

Richard Jones
David Wilson
Jonathan Gill

Mastering Lab Technicians

Charles Batarse
Glen Peters
Anthony Dunnet
T. Ryan Arnold

Database Applications Engineers

Jason Roberts
Brian Kingaid

Game Evaluation Team

Sean Heffron
Scott Frazier
Matt Elzie
Eric Weiss

BUENA VISTA GAMES

Associate Producer

Erik Guenther

Producer

Jacqueline Sandee Valle

Executive Producer

Rachel DiPaola

Lead Artist

Chris Tellez

Technology Manager

Andrew Nigel Fisher

Director, Game Design

Stephen Jarrett

Producer, Game Design

Derek Dutilly

Senior Manager, Localization

Philippe Juton

Localization Manager

Ann Marie Riccio

Director, Marketing

Dana Long

Senior Manager, Marketing

Barbara Gleason

CREDITS

Associate Marketing Manager

Mark Turosz

Director, Public Relations

Angela Emery

Director, Quality Assurance

Gary Stevens

Certification Supervisor, Quality Assurance

Doug Quackenbush

Project Lead,

Quality Assurance

Saaren Ghazi

Testers, Quality Assurance

Gerald Wada

Certification Team

Conan Chamberlain

Angelo Federizo

Jason Furler

Marta Saylor

Media Coordinator

Mario Donis

Special Thanks To...

Robert Coshland

Joel Goodsell

Sean Krankel

Luigi Priore

Bob Quinn

Tamira Webster

PIXAR

Director

John Lasseter

Co-Director

Joe Ranft

Producer

Darla K. Anderson

Production Designers

Bob Pauley

William Cone

Shading Art Director

Tia W. Kratter

Director of Photography Camera

Jeremy Lasky

Script/Story Lead

Joe Ranft

Script/Story Team

Kiel Murray

Phillip Lorin

Dan Scanlon

Steve Purcell

Garrett Sheldrew

CREDITS

Animators

Scott Clark
Tasha Wedeman Harris
Bobby Podesta

Vice President of Consumer Products

Kerry Phelan

Director of Marketing

Mary Conlin

Consumer Products Manager

Michelle Spanio

Consumer Products Project Manager

Interactive

Anne Moore

Production Assistant

Jonathan 'Jrod' Rodriguez

Consumer Products Artist

Ben Butcher

Special Thanks

Paul Cichocki

Lepanh Alameda

Jeff Raymond

Andy Dreyfus

In Memory of Joe Rant

1960-2005

© 1997 Disney Pixar. Licensed by THQ Inc. Developed by Hanna. THQ, Hanna and their respective logos are trademarks and/or registered trademarks of THQ Inc. All rights reserved. All other trademarks, logos and copyrights are property of their respective owners. Disney Pixar elements © Disney Pixar. Dodge is a trademark of DaimlerChrysler Corporation. Hudson Hornet is a trademark of DaimlerChrysler Corporation. Volkswagen trademarks, design patents and copyrights are used with the approval of the parent Volkswagen AG. H-1 Hummer is a trademark of General Motors. Model T is a registered trademark of Ford Motor Company. Fiat is a trademark of Fiat S.p.A. Mack is a registered trademark of Mack Trucks, Inc. Mazda Miata is a registered trademark of Mazda Motor Corporation. Kenworth is a trademark of Paccar, Inc. Chevrolet is a trademark of General Motors. Peterbilt is a trademark of Paccar, Inc. Jeep and the Jeep grille design are registered trademarks of DaimlerChrysler Corporation. Mercury is a registered trademark of Ford Motor Company. Plymouth Superbird is a trademark of DaimlerChrysler Corporation. Cadillac Coupe DeVille is a trademark of General Motors. Ferrari elements are trademarks of Ferrari S.p.A. Sarge's rank insignia design used with the approval of the U.S. Army. Fairlane is a trademark of Ford Motor Company or Fairlane™. Petty marks used by permission of Petty Marketing LLC. Cadillac Barge background inspired by the Cadillac Barge by Art Fern, Lord, Nichols and Marquetti © 1974. PORSCHE, the Porsche Crest Design, CARRERA and the distinctive shape of the 911 automobiles are registered U.S. trademarks of Dr. Ing. h.c. F. Porsche AG and used under license.

Disney PRESENTS A PIXAR FILM

RELIVE THE MOVIE!



Get the *Cars*
Cine-Manga® and
Jr. Cine-Manga®
wherever books
are sold.

© 2006 Disney Enterprises, Inc.

www.TOKYOPOP.com

CINE-MANGA

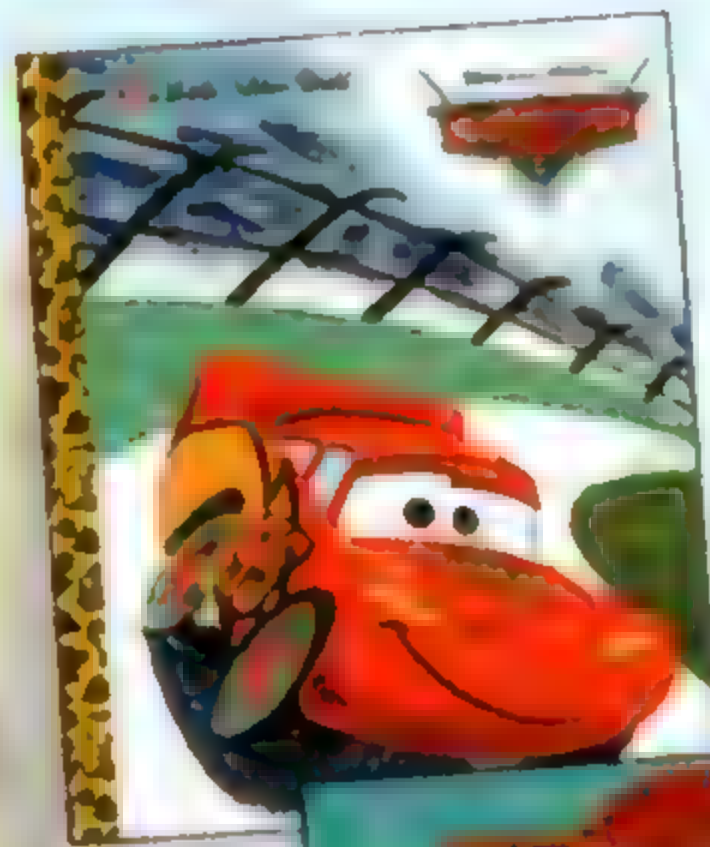


CINE-MANGA



TOKYOPOP

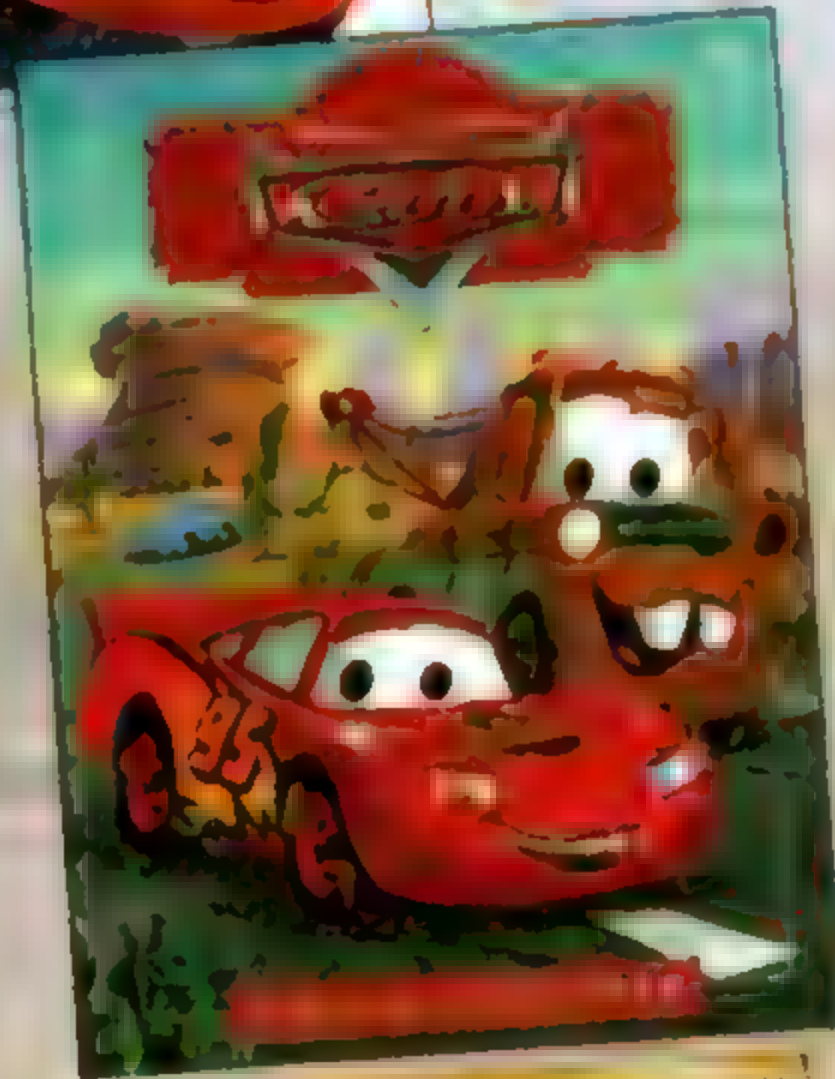
NEW BOOKS BASED ON THE MOVIE!



a Little Golden Book®



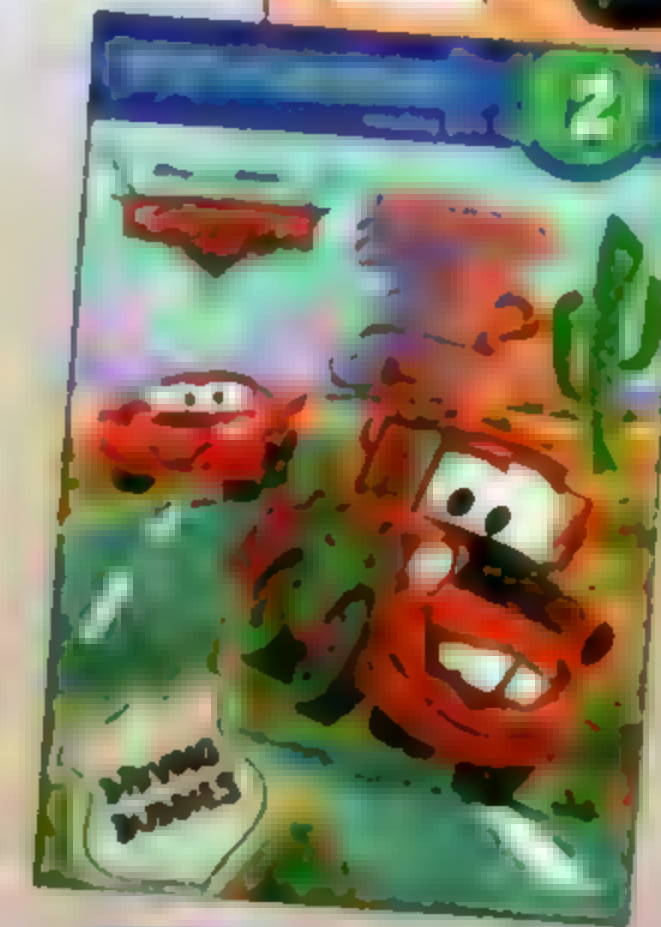
Paint Box Book



A READ-ALOUND STORYBOOK



Play Tool Book



STEP-BY-STEP READING

Collect them all!

LOOK FOR THESE AND OTHER CARS TITLES WHEREVER BOOKS ARE SOLD.



RANDOM HOUSE
CHILDREN'S BOOKS

Visit www.randomhouse.com/kids/disney for more Disney/Pixar books!

© Disney Enterprises, Inc./Pixar Disney Pixar elements © Disney Pixar, not including underlying vehicles owned by third parties: Hudson Hornet™ Chevrolet Impala™ Porsche® Mercury™ Plymouth Superbird™

Unlock ALL **Cars** VIDEO GAME ARCADE LEVELS!

Find Exclusive **CHEAT CODE** in these **MATTEL** Toys!



*Lightning
McQueen*



Fast Talkin' Lightning McQueen



Luigi's Casa Della Tires



Piston Cup 500



Radiator Springs Mountain Challenge



Later Mater™ Game

WARRANTY & SERVICE

Warranty and Service Information

In the unlikely event of a problem with your product ("Product"), you may only need simple instructions to correct the problem. Please contact the THQ Inc. ("THQ") Customer Service Department at (818) 880-0456 or on the web at <http://www.thq.com> before returning the Product to a retailer. Live Customer Service Representatives are available to help you Monday through Friday 9am to 5pm PST or you can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THQ without contacting us first. Your 5 digit **Product Code** is **32227**. Please use this code to identify your Product when contacting us.

Limited Warranty

THQ warrants to the best of THQ's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmanship for a period of ninety (90) days from the original date of purchase. The Product is sold "as is," without express or implied warranty of any kind, and THQ is not responsible for any losses or damages of any kind resulting from use of this Product. If a defect occurs during this ninety (90) day warranty period, THQ will either repair or replace, at THQ's option, the Product free of charge. In the event that the Product is no longer available, THQ may, in its sole discretion, replace the Product with a Product of comparable value. The original purchaser is entitled to this warranty only if the date of purchase is registered at point of sale or the consumer can demonstrate, to THQ's satisfaction, that the product was purchased within the last ninety (90) days.

To receive warranty service:

Notify the THQ Customer Service Department of the problem requiring warranty service by calling (818) 880-0456 or on the web at <http://www.thq.com>. If the THQ service technician is unable to solve the problem by phone or on the web via e-mail, he will authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof-of-purchase within the ninety (90) day warranty period to:

THQ Inc.
Customer Service Department
29903 Agoura Road
Agoura Hills, CA 91301

WARRANTY & SERVICE

THQ is not responsible for unauthorized returns of Product and reserves the right to send such unauthorized returns back to customers.

This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through abuse, unreasonable use, mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, non-licensed game enhancement and copier devices, adapters and power supplies); (c) the Product is used for commercial purposes (including rental); (d) the Product is modified or tampered with; (e) the Product's serial number has been altered, defaced or removed.

Repairs after Expiration of Warranty

After the ninety (90) day warranty period, defective Product may be replaced in the United States and Canada for US\$20.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof-of-purchase is provided to THQ. Make checks payable to THQ Inc. and return the product along with the original proof-of-purchase to the address listed above.

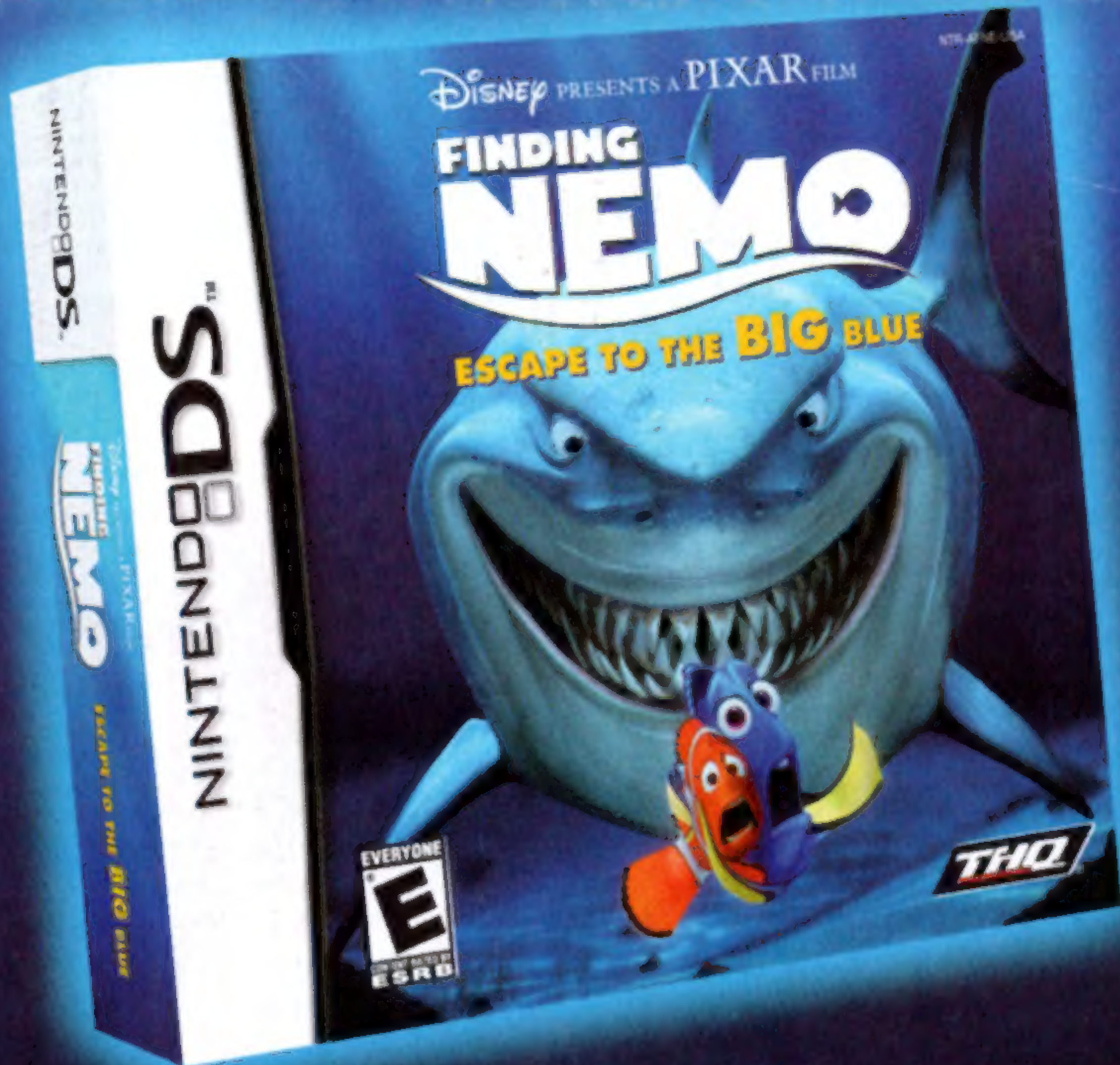
Warranty Limitations

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND REPRESENTATIONS. NO OTHER WARRANTIES OR REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE THQ. ANY APPLICABLE IMPLIED WARRANTIES OR REPRESENTATIONS, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE HEREBY LIMITED TO NINETY (90) DAYS FROM THE DATE OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL THQ BE LIABLE FOR CONSEQUENTIAL OR INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTIES.

The provisions of this warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental damages, so the above limitations and exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights, which may vary, from state to state.

Warning

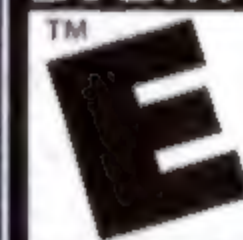
Copying of this Product or any of its contents or elements is illegal and is prohibited by United States and international copyright laws. Back-up or archival copies of this Product or any of its contents or elements are not authorized and are not necessary to protect your Product. United States and international copyright laws also protect this manual and other printed matter accompanying this Product. Violators will be prosecuted.



**Help the
Tank Gang
find their
way home!**

**AVAILABLE
NOW!**

EVERYONE



Mild Cartoon Violence

ESRB CONTENT RATING

www.esrb.org

NINTENDOGS



www.thq.com



P I X A R
ANIMATION STUDIOS

THQ INC., 29903 Agoura Road, Agoura Hills, CA 91301

Finding Nemo. © Disney/Pixar. Licensed by THQ Inc. THQ and the THQ logo are trademarks and/or registered trademarks of THQ Inc. All rights reserved. All other trademarks, logos and copyrights are property of their respective owners. Finding Nemo is a Walt Disney Pictures Presentation of a Pixar Animation Studios Film.

107543

PRINTED IN USA